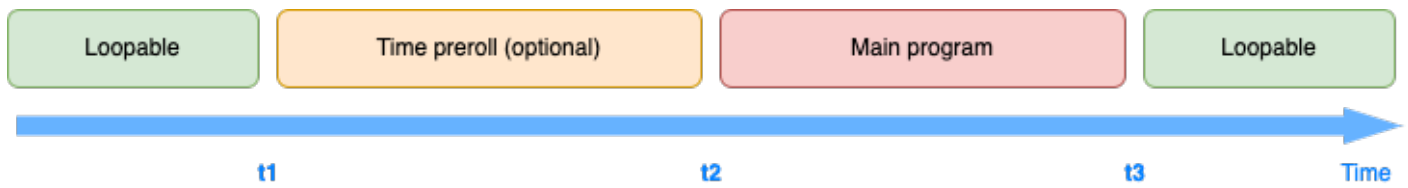


To not take any chance to get late and start out of cue sync, we recommend the following schedule, especially if you are planning a massive output (i.e., multiple channels):



- The loopable material is necessary to make sure the operator has enough time to start all the streams before **t1** and ensure a proper event end after **t3**
- The **Timed preroll** (i.e., countdown) is optional and must be scheduled to start at a predefined **t1** time
- The **Main program** can but doesn't need to be merged with the **Timed preroll**.

To avoid useless complexity we ask organizers to fill and use our template for simulative and third parties streaming projects. It's available in [Microsoft Excel](#) format.